

CFL FANTASY FAQs + SCORING INFO

What is CFL Fantasy?

CFL Fantasy is a free to play game where players work within a salary cap to field the most productive roster possible. Players can compete individually in the overall battle for the No. 1 spot and can create leagues with their friends to compete against each other. The top finisher at the end of Week 21 will be known as the CFL Fantasy GM of the Year.

What is the Champions League?

The Champions League is where the best of the best Fantasy players compete. The top-30 Fantasy users will be tracked weekly from Weeks 1-17. Starting in Week 18, those users are added to the Champions League. In weeks 18, 19 and 20, the bottom half of users will be removed from the Champions League. The player with the most cumulative points after Week 21 is crowned the Champion of Champions.

What happens if I don't make a league?

Nothing! If you don't make a league you will still be competing against all other CFL fans. Check the leaderboards for your rank and if your team is good enough any given week up until Week 18, you could qualify for the Champions League!

I've played CFL Fantasy in previous years. What happened to my leagues?

All leagues from previous years are no longer in the new 2023 CFL Fantasy game. You can make a new one by navigating to the leagues tab and inviting your friends! It only takes a couple of minutes!

I've created a league. How do I invite my friends?

Click into your league and navigate to the "invite" tab. You can invite friends by sending them a league code, email, or a social media invite.

How do I change the settings on my league from public to private?

Click into the league you wish to change and navigate to the "manage" tab. You can change the privacy settings in the "update league settings" form. Remember to click "updated" to save your changes.

What Fantasy badges can I earn in the Game Zone?

CFL Fantasy GM of the Year and Champion of Champions will be special once-a-year badges to be unlocked in [CFL Game Zone](#). Additional badges will reward participation and reaching specific in-game milestones.

What is the difference between a head to head league and a general league?

A head to head league matches users up against other members of their league 1v1 each week. Your opponent rotates round robin style, so you must have an even number of players in a head to head league. The number of users allowed in a head-to-head league will depend on the start week, which you can view and change in league settings.

A total score league simply accumulates your points from all weeks. You are competing against all users simultaneously. You can have an even or odd number of players in a total score league and number of players does not depend on start week.

How often can I choose a new team?

You must choose a new team every week. At the start of a new week, your team from the previous week will be wiped, so make sure to come back every week to make a new team.

What happens if I leave my team blank for a week?

If you leave your team blank for the week, we will autofill a team for you right before kickoff of the final game of the week, just before roster lock out.

What is the lock out and when can I draft players?

Users have up until kickoff of each game in a given week to draft players from the available pool. Each game will lock at kickoff and players that are playing in that CFL game will no longer be available.

If in a given week a user has missed drafting their team but the CFL game week is still active, they can still draft players from the available pool ie: the QB who played in Game 1 of that week will not be available if that game has started, but the QB from Games, 2, 3 or 4 will be.

If a user has made no pick by kickoff of the final game, a team will be auto filled for them from the pool of remaining available players.

When will player injuries be updated?

Player injuries will be updated weekly. You can check the [injury report link](#) in a player details modal to view the injury report table.

How do I share my team?

You can share your team by clicking the native share button in the upper right corner of the game bar, or, each time to save a new team you will be prompted to share your team with friends. You can share on social media directly or download your team selections to your computer or mobile device from these sharing modals.

SCORING INFO

Offensive Scoring

STAT	ABBR	POINTS (SCORING THE SAME AS 2022)	NOTE
Passing yards	Pass YDS	1 per 25 yards	Can be negative, with points removed as a result
Passing touchdowns	Pass TDS	4	
Interceptions thrown	INT	-2	
Rushing yards	Rush YDS	1 per 10 yards (rushing and receiving yards combine)	
Rushing touchdowns	Rush TDS	6	
Receiving yards	Rec YDS	1 per 10 yards, 14 points for 14 receiving yards (plus combined yards)	
Receiving touchdowns	Rec TDS	6	
Kick/punt return TDs	K/P Return TDS	6	
2-pt convert	2 PT Con.	2	

Defensive Scoring

STAT	ABBR	POINTS (SCORING SAME AS 2022)
Sacks	SK	1
Interceptions	INT	2
Fumbles recovered	FR	2
Safeties	S	2
Points allowed: 0	PA: 0	10
Points allowed: 1-6	PA: 1-6	7
Points allowed: 7-13	PA: 7-13	4
Points allowed: 14-20	PA: 14-20	1
Points allowed: 21-27	PA: 21-27	0
Points allowed: 28-34	PA: 28-34	-1